## **Unit 3 Stations Answers**

# **10 GRAPHING QUADRATIC FUNCTIONS**

axis of symmetry:  $\chi = -1$  vertex: (-1,3)

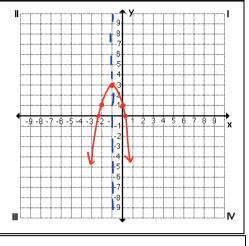
y-intercept: (0,1)

x-intercept(s):  $- \mid \pm \frac{1}{2} \mid$ 

≈ 0.2,-2.2

 $\min/\max$  (-1,3) domain:  $\mathbb{R}$  range:  $U \leq 3$ 

end behavior:  $O(S \times \rightarrow + \bowtie, f(x) \rightarrow - \bowtie O(S \times \rightarrow - \bowtie, f(x) \rightarrow - \bowtie, f(x) \rightarrow - \bowtie O(S \times \rightarrow - \bowtie, f(x) \rightarrow - \bowtie, f(x) \rightarrow - \bowtie O(S \times \rightarrow - \bowtie, f(x) \rightarrow - \bowtie, f$ 



**② SOLVING QUADRATICS** 

X=10±512

X= 1±152

**3 SOLVING QUADRATICS PART 2** 

X= -3 = 1.1

X= 5 ,-5

**4 SOLVING QUADRATICS PART 3** 

X=-3±=i

X=7,-5

**⑤ COMPLEX NUMBERS** 

17-28 L

-12+3i -<u>5+13i</u>

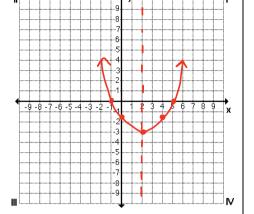
10 - 2i

#### **© GRAPHING PART 2**

axis of symmetry:  $\chi = 2$  vertex: (2, -3)

y-intercept:  $-\begin{vmatrix} \frac{2}{5} \end{vmatrix}$ 

x-intercept(s): 5, – |



(min) max: (2,-3) domain:  $\mathbb{R}$  range:  $y \ge -3$ 

end behavior:  $0/5 \times 3 + 10$ , f(x) = 3 + 10

015 X -> - w, f(x) -> + w

### **© GRAPHING PART 3**

axis of symmetry:  $\chi = -2$  vertex: (-2, -1)

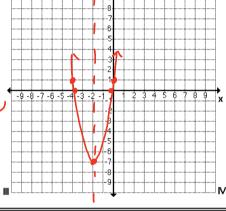
y-intercept: (O)

x-intercept(s):  $-\frac{4 \pm \sqrt{14}}{2} \approx -0.1$  -3.9

(-2,-1) domain:  $\mathbb{R}$  range:  $U \ge -7$ 

end behavior:  $\alpha \leq x \rightarrow + \omega$ ,  $f(x) \rightarrow + \infty$ 

015 X - - 00, f(x) - - 00



# **® MODELING DROPPED AND LAUNCHED OBJECTS**

0 = -16 + 2 + 500t≈ 5.6 seconds  $10 = -10t^2 + 32t + 2100$ += 1± √17 ≈ 5.1 Sec

### **9 FIND THE ERROR**

mistake that was made: The denominator

in step 2 should be 100-412

correct answer:

<u>25-6i</u>

mistake that was made: The Square root 0f 36 is ±6

correct answer:

4 and -8